TO: Mr. Mike Reynolds

Knoxville/Knox County Planning Commission

FROM: Rod Parton

REF: Craft Distillery

DATE: 21 December 2020

Mr. Reynolds,

Per our discussion I would like to open a craft distillery at 806 E. Gov. John Sevier Hwy, Unit #1, Knoxville, 37920. I have talked with the owner of the building, Rusty Webb about the business and he has stated that he has no issues with this type of business and thinks it would be a good thing for the area.

With the help of my 2 master distillers, we will be distilling Whiskey, Vodka, Gin, Rum and Moonshine using family recipes going back 70 years to my great-grandfather. We will also be creating recipes from scratch living up to the name of being a craft distillery.

Our facility will feature 2 custom stills from SillDragon (see diagram), a bottling and labeling line. The front area will consist of a sales area and a tasting bar, tastings set by the ABC, and we will only be selling our products for offsite consumption.

We hope to have everything in place and begin production in the fall of 2021. Pending trademark approval, we are looking at the name for the business as "Pappy Parton's Distilling Company".

## The following is a break down of the units from StillDragon to be used:

1000L Double Dragon – copper Top – Baine Marine (Primary Still)
380L Single Wall Kettle with a 1200L Collection Tank
2000L Mash Tun – Baine Marie
(4) 1000L Storage Tanks – Single Wall
1000L Blending Tank
(3) 2000L Dish Bottom Fermenters

If you have any questions please feel free to contact me.

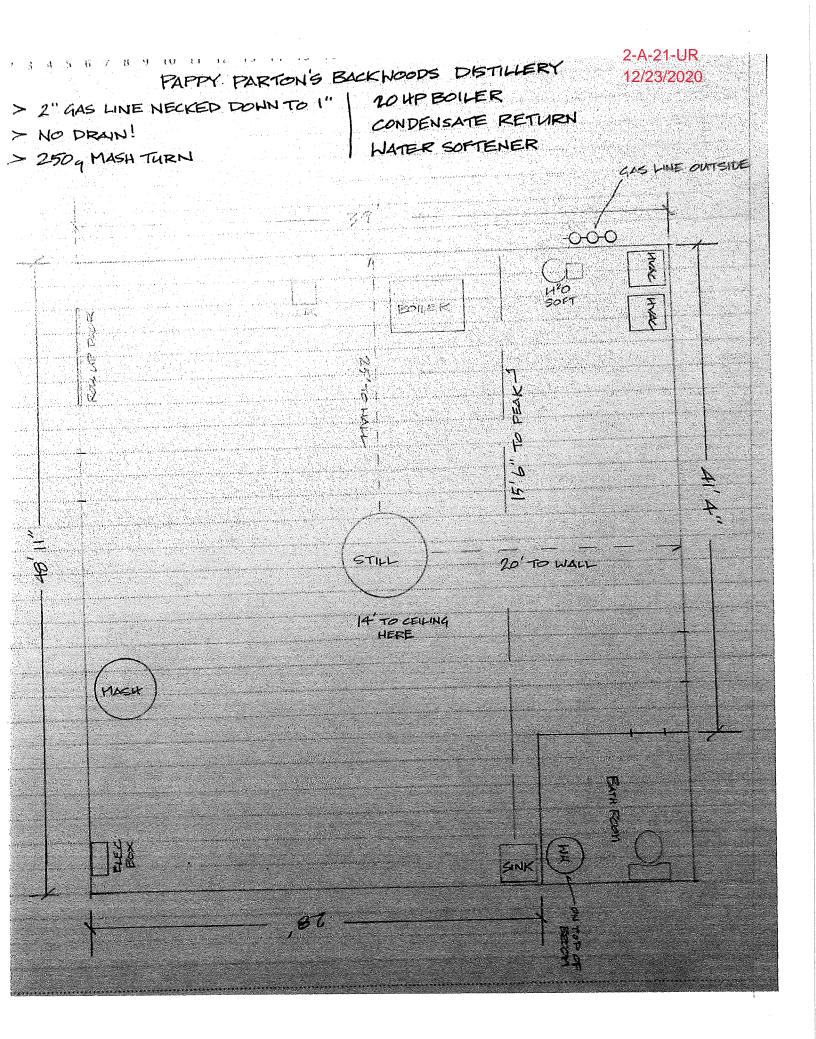
Thank you,
Rod Parton
"Pappy Parton's Distilling Company"

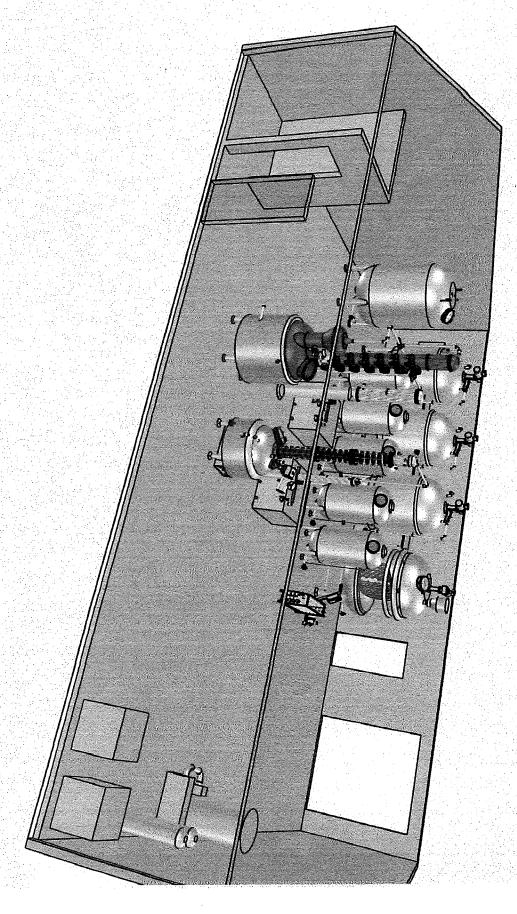
## PAPPY PARTON'S PARTON'S BACKROADS MOONSHINE

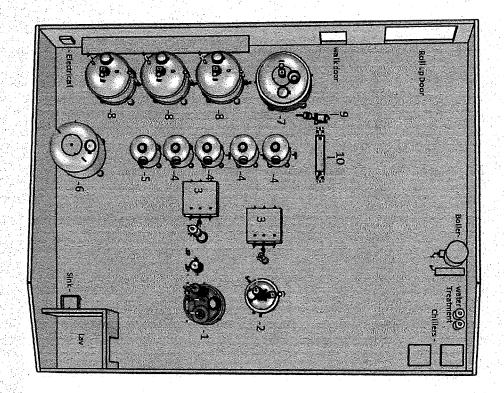
Authentic - Hand Crafted - 90 Proof Rye & Corn Shine

**Since 1934** 

WHEN YOU WANT THE VERY BEST SOMETIMES YOU JUST GOTTA TAKE THE BACKROADS







- Large Production Still
   Small Specialty (Vodka) Still
   Gompartment Collection Tote
   Storage Tank
   Blending Tank
   HIT
- 7. Mash Tun 8. Fermentation Tank 9. Pump Truck 10. Tube in Shell HX